

20th All Japan Student Kendo Open Tournament

1. Date and Time

Day 1: Saturday, December 19, 2026

9:00 a.m. Opening Ceremony

Day 2: Sunday, December 20, 2026

9:00 a.m. Competition Begins

2. Venue

Kita Gas Arena Sapporo 46 (北ガスアリーナ札幌 46)

Address: Kita 4-jo Higashi 6-chome, Chuo-ku, Sapporo, Hokkaido
(北海道札幌市中央区北4条東6丁目)

Tel: +81) 11-251-1815

3. Organizer

All Japan University Kendo Federation

4. Supporters

Japan Sports Agency, All Japan Kendo Federation, Nippon Budokan Foundation

(Planned) , Hokkaido Kendo Federation, Sapporo Kendo Federation, All Japan University Kendo Federation Alumni Association, Hokkaido Student Kendo Federation Alumni Association, Mainichi Newspapers Hokkaido Branch

5. Host Federation

Hokkaido Student Kendo Federation

6. Competition Divisions

Nidan and Below Division

Men's and Women's Individual Competition

Sandan and Above Division

Men's and Women's Team Competition (3 person-teams)

7. Competition Format

[Nidan and Below Division: Men's and Women's Individual Competition]

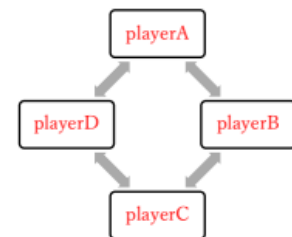
A preliminary league stage will be conducted, and the first-place competitor from each league will advance to the final tournament.

1) Preliminary League Stage

- Matches will be 3 minutes, 3 point matches. If no winner is determined, the match will be a draw.
- Leagues will consist of either four or three competitors, with one competitor advancing to the final tournament.
- In four-person leagues, competitors will not compete in a full round-robin format; instead, each competitor will play two matches, and rankings will be determined accordingly.
- Three-person leagues will use a full round-robin format.
- If an absence reduces a four-person league to three competitors, the league will become a full round-robin.
- The order of the matches will be as follows

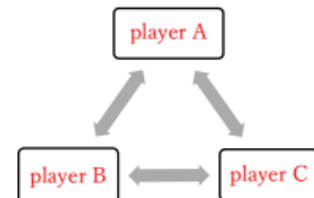
- In a four-person league

1. player A VS player B
2. player C VS player D
3. player A VS player D
4. player C VS player B



- In a three-person league

1. player A VS player B
2. player C VS player B
3. player A VS player C



- Rankings within each league will be determined by league points (Win = 3 points, Draw = 1 point, Loss = 0 points).
- If competitors are tied in league points, rankings will be determined by total points scored (hon-su).
- If competitors remain tied, a playoff match to determine advancement to the final tournament will be held.
- Playoff matches will be conducted as follows.
 - 3 minutes, 1 point match.
 - If no winner is determined, overtime periods of 3 minutes will continue until a winner is decided.
 - Tournament positions will be determined by raffle.
- When two competitors are tied in both league points and total points scored:

- Playoff match
- When three competitors are tied in both league points and total points scored:
 - Tournament format (one competitor receives a bye).
- When four competitors are tied in both league points and total points scored:
 - Tournament format.

2) Final Tournament

- Matches will be 3 minutes, 3 point matches. If no winner is determined, overtime periods of 3 minutes will continue until a winner is decided.

[Sandan and Above Division: Men's and Women's Team Competition]

Teams will be formed by registering three to four competitors from each university.

Only teams with 2 or more members will be accepted. If so, players should be placed at senpo and taisho

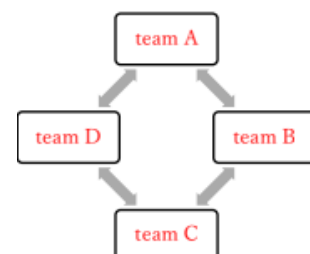
The preliminary league stage will be conducted with 3 person teams, and the first-place team from each league will advance to the final tournament.

Changes to registered team members will not be permitted. However, changes to the team order will be allowed.

1) Preliminary League Stage

- Matches will be 3 minutes, 3 point matches. If no winner is determined, the match will be declared a draw.
- Team results will be determined by the number of individual match victories.
- If the number of victories is tied, the result will be determined by the total points scored.
- If total points scored are also tied, the team result will be declared a draw.
- Leagues will consist of either four or three teams, with one team advancing to the final tournament.
- In four-team leagues, teams will not compete in a full round-robin format; instead, each team will play two matches, and rankings will be determined accordingly.
- Three-team leagues will use a full round-robin format.
- If an absence reduces a four-team league to three teams, the league will become a full round-robin.
- The order of the matches will be as follows
- In a four-team league

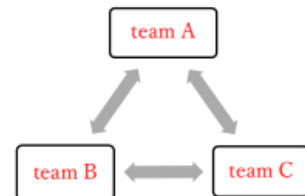
1. team A VS team B



2. team C VS team D
3. team A VS team D
4. team C VS team B

- In a three-team league

1. team A VS team B
2. team C VS team B
3. team A VS team C



- Rankings within each league will be determined by league points (win = 3 points, Draw = 1 point, Loss = 0 points).
- If teams are tied on league points, rankings will be determined by total points scored.
- If teams remain tied, a playoff match will be conducted by a representative player of each team to determine advancement to the final tournament will be held.
- Playoff matches will be conducted as follows.
 - Matches will be 3 minutes, 1 point match. If no winner is determined, overtime periods of 3 minutes will continue until a winner is decided.
 - Tournament positions will be determined by raffle.
 - When two teams are tied in both league points and total points scored:
 - Playoff match
 - When three teams are tied in both league points and total points scored:
 - Tournament format (one team receives a bye).
 - When four teams are tied in both league points and total points scored:
 - Tournament format.

2) Final Tournament

- Matches will be 3 minutes, 3 point matches. If no winner is determined, the match will be declared a draw.
- Team results will be determined by the number of victories.
- If the number of victories is tied, the result will be determined by the total points scored.
- If total points scored are also tied, the result will be determined by a representative match.
- Representative matches will be 3 minutes, 1 point match.
- If no winner is determined, overtime periods of 3 minutes will continue until a

winner is decided.

8. Rules and Refereeing

The tournament will be conducted in accordance with the All Japan Kendo Federation's Rules and Regulations of Kendo Competition and Refereeing, Detailed Regulations, Operational Guidelines, and any special provisions established for this tournament.

9. Composition of Referees

Referees will be selected from graduates of universities affiliated with the All Japan University Kendo Federation and invited referees from overseas.

10. Eligibility

Registered competitors must be students enrolled at universities affiliated with the All Japan University Kendo Federation and registered with their respective regional federations.

The maximum number of participations in this tournament will be four times, except as follows:

1. Students enrolled in six-year universities or six-year academic programs may participate up to six times.
2. Students enrolled in five-year universities or five-year academic programs may participate up to five times.
3. Students enrolled in three-year community colleges or three-year academic programs may participate up to three times.
4. Community college students may participate up to two times. However, students who have participated in occupational kendo tournaments other than university kendo tournaments during their enrollment will not be eligible to participate.

[Eligibility for International Exchange Participants and International Students Residing in Japan]

- Applicants must be international students holding foreign nationality and belonging to a university (including graduate school) kendo club in Japan as of October 1, 2026.
- International students wishing to participate must obtain approval from the head coach of their university kendo club (or an equivalent responsible person of a kendo organization), who will serve as an individual or organization guaranteeing the participant's safety and legal status in Japan.
- Participants meeting the above requirements may participate in the Open Tournament even if they are not registered with the All Japan University Kendo Federation.
- Both undergraduate and graduate students may participate up to six times, with no age restriction.

[Eligibility for International Participants Invited from Overseas]

- Applicants must be undergraduate or graduate students residing outside Japan, with no age restriction.
- Their identity and status must be guaranteed by a person affiliated with the All Japan University Kendo Federation or by a university engaged in international exchange activities.
- Both undergraduate and graduate students may participate up to six times, with no age restriction.

11. Awards

- **Nidan and Below Division (Men & Women):** First Place, Second Place, Third Place (2 competitors), Fighting Spirit Award (Best 8, 4 competitors)
- **Sandan and Above Division (Men & Women):** First Place, Second Place, Third Place (2 teams), Fighting Spirit Award (Best 8, 4 teams)